

# Aegarius Times

April 522

Thaydon's Rest

2 Copper

## WAR! Several Provinces Secede

The Provinces of Wiltshire, Kraza-Thull, and Tog have formed an alliance and have announced that they have seceded from the Kingdom and are independent realms, declaring war with Kyranthia. The Orcs and Goblins of Kraza-Thull and Tog have organized into an army, led by Throck Vul'Doon, and are attacking the border towns of Belgrim. The Dwarves of Belgrim have begun withdrawing to their ancient homes in Dragrim Thel, leaving the Elves to defend the province alone.

King Waker has stated that he intends to pull the remaining provinces together to fight the attacking armies and bring the rebel provinces back into the

Kingdom by force. Orcs from across the Kingdom have been organizing into battalions to travel to Belgrim to aid the rebels. Thus far, local Goblin tribes across the Kingdom have stated their preference to be left alone and have declared no allegiance to the rebel provinces.

Giles Fathor has returned to Belgrim with troops from Aegarius and Athlorn to lead the battle against Throck. The King is mobilizing the rest of his army to take Wiltshire and remove Lord Krecksin from power. There has been no word of whether the Smolder Fields will join the rebels or aid the King.

## Killian Waker Crowned King!

Hear ye, all citizens! Over the winter, a new King has officially been crowned by the Duke of Kyranthia. Killian Waker, Lord Protector of Athlorn, also commonly called the Pauper Prince, has wed the Princess Sauleen Montel in a most fitting ceremony. The loss of King Teros and Prince Arys is still felt by all, but people are pleased to see a just man like Killian take the Crown and help the Kingdom in the fight against evil.

The new King has been reportedly updating the laws and plans to reorganize and revitalize the Kingdom and its Provinces. The next few months will be busy for Waker - when asked about a honeymoon, he answered, "Honeymoon? Now? I'm sorry but no. I would love for nothing more than to take care of my lovely wife, but first I must take care of the Kingdom."



## Thaydon's Rest Welcomes Magistrate Rakoos

Lord Steward Vargin Seaclaw has appointed Rakoos, formerly of Valdarin's Gate as magistrate of Thaydon's Rest. The position comes with many responsibilities, including tax collection.

## Town Defeats Death Knight?!

The citizens of Thaydon's Rest were assaulted by a horde of undead led by Sir Thera the death knight.

Sir Thera was in stasis in a section of the Corpse Ways underneath the town. Witnesses state that Lord Steward Vargin Seaclaw was charging admission to see the hibernating creature and one group may of awoken him, others state that the increase in citizens was the reason for his release. Sir Thera and his minions attacked the

town Saturday night. After a tremendous battle he was dispatched. Moments later he returned to his feet and began the assault again. As the battle raged on a necromancer joined the fray, healing the undead. Eventually Sir Thera was hurt so badly he was pushed back into the Corpse Ways. A collapse of one of the tunnels seems to have trapped him. Local authorities are looking into how to permanently destroy him.

## The Screeching Kettle

*Your Local Source for Hot Tea*

Opinion Pieces by Renay Sanceman

When swords become an important part in the conversation of morality, we have indeed crossed over into a debate that must be bereft of such things as morality. We can simply reach into the perfect image of a sword and see that it is metal, adorned with sharp edge(s). It has a handle, in which we are to hold. We know it is made to hold, as it both fits the hand and is protected by a crossguard. Simply said, a sword is a crafted item with the sole purpose to kill other living (or unliving) beings who would otherwise end your life first. A sword is a weapon for fighting. It

is not a weapon for hunting nor is there much sport in a sharpened blade. The purpose of such a creation is undeniably the ability for one being to kill another. However, a familiar sword has been given something else, it has been given a voice, an existence of its own. We do not speak of the legal ramifications of such use, as is not the point of opinion, and will be dealt with in proper courts. What there is to be said here, is that a creation of pure murder has been elevated to a status of supreme decision making. It should not surprise the folks that

the first decision the blade would make to one it deems unworthy, is a swift death. Into the merciful house of The Light, an instrument of death has been idolized, as a false road lies bricked for those eager for the death of all they deem unworthy. It is comforting to see an outcry from the townsfolk, but will it be enough to sway those with power into action, or will they fan the flames of a great witch hunt, in where we dispose of “the unsavory” and shape our community into a close knit gaggle of accusatory fools. Only the future holds this answer, though we must have both faith in The Light and those who wish to use their station for the betterment of their citizens. What we can do now is to end the act, and refuse to prostrate to a tool of destruction. I call upon all of my fellow folk to turn away from this dangerous practice, as it is simple to see the road it will choose for us.

the first decision the blade would make to one it deems unworthy, is a swift death. Into the merciful house of The Light, an instrument of death has been idolized, as a false road lies bricked for those eager for the death of all they deem unworthy. It is comforting to see an outcry from the townsfolk, but will it be enough to sway those with power into action, or will they fan the flames of a great witch hunt, in where we dispose of “the unsavory” and shape our community into a close knit gaggle of accusatory fools. Only the future holds this answer, though we must have both faith in The Light and those who wish to use their station for the betterment of their citizens. What we can do now is to end the act, and refuse to prostrate to a tool of destruction. I call upon all of my fellow folk to turn away from this dangerous practice, as it is simple to see the road it will choose for us.

It is comforting to see an outcry from the townsfolk, but will it be enough to sway those with power into action, or will they fan the flames of a great witch hunt, in where we dispose of “the unsavory” and shape our community into a close knit gaggle of accusatory fools. Only the future holds this answer, though we must have both faith in The Light and those who wish to use their station for the betterment of their citizens. What we can do now is to end the act, and refuse to prostrate to a tool of destruction. I call upon all of my fellow folk to turn away from this dangerous practice, as it is simple to see the road it will choose for us.

the flames of a great witch hunt, in where we dispose of “the unsavory” and shape our community into a close knit gaggle of accusatory fools. Only the future holds this answer, though we must have both faith in The Light and those who wish to use their station for the betterment of their citizens. What we can do now is to end the act, and refuse to prostrate to a tool of destruction. I call upon all of my fellow folk to turn away from this dangerous practice, as it is simple to see the road it will choose for us.

now is to end the act, and refuse to prostrate to a tool of destruction. I call upon all of my fellow folk to turn away from this dangerous practice, as it is simple to see the road it will choose for us.

---

## Obituaries

Pachamama da Goblin sacrificed herself in some sort of ritual on Saturday morning. Upon completion of the ritual she transformed into a monolith, which can be found in the graveyard. The intention of the ritual is unclear at the moment, as well as the monolith itself. Perhaps the strangest part of the ritual was the three spirits that were with her during the day, an occurrence that has not been heard of. Services were held by Sister Kaylana Whitehall.

## Attention Arcanely Inclined of Thayden's Rest and Kyranthia

The Guild of Magic Studies has been restored to proper operations. If you have a keen mind for the magical mysteries of the cosmos and a desire to learn more of the arcane arts please make yourself known to Guild Master T'Char.

The Guild has been relocated to be in proximity to the Library, for easy cross-disciplinary research. The official first role will be taken Friday evening. The Guild is supported by and associated with the High Towers of Wizardy, which has graciously provided an enchanting table and will be providing lessons in the crafting of Mana batteries this coming gathering.

Additionally any guild members arriving with the following components will be granted priority space in a ritual to be conducted. (Binnelweed, Linseed, Whig Plant, Keckies, and Scullcap). Guild Members are expected to have their spell books on their person during all Guild meetings.

Finally, members with the Transient Spell knowledge should come prepared to instruct as well.

## Rat Problem

There has been sightings of giant rats in town. They appear aggressive and carry a strange plague. It is suggested you avoid them at all costs. The rat plague seems incurable at this time.



## Influx of Residents

Thaydon's Rest welcomed new citizens this past moon. Refugees from Valdarin's Gate, as well as other areas have decided to call this town their new home. “It's great to see our community bustling once again. The local economy will be better off with all these new faces.” states Lord Steward Vargin Seaclaw. Since the new citizens have arrived guilds have been reopened, as well as the library.

### **Classified**

Anyone know what that screaming at night is all about?

Ulag's Cart Service – Need something moved or transported? Ulag is here for you, reasonable rates!

Lefty Says- Lots of ordinary kobolds find ore readily available. Retrieve enough dried lilies and note the everlasting red nuisance.

Bimsleyourson, beloved dog of Thayden's Rest, tragically murdered by a band of roving Goblins. This is why we **MUST** have leash laws here at the Rest. This is the only way to protect our animals while also protecting our community. This seems like a common sense law, yet we have roaming dogs being killed within our streets.

Soogie Nomads arrive in Thayden's Rest last gather. Beautiful souls looking to help out where they are needed. We appreciate you, but keep it moving Nomads. Whether this be for our safety or yours, no good could come of you staying in the area, and thus we as a town need to be prepared to let them go readily, with enthusiasm.

### **Scorched Tongue Rumors**

Quintis was seen being disrespectful to Light worshipers. Onlookers described them as "a Light hating bigot"

Star Lily was especially kind and helpful to those around town. A must see for newcomers!

Poor Lionus was creamed in his beard by the antics of Nana Sophie.

Sister Whitehall: Runaway Bride or devious murderer?



### **Strange Portal Devours Alchemy Pupils**

Early last Saturday new guild master Akani came to officially reopen the alchemy guild after the disappearance of the former guild master. When Akani open the door for the students they noticed the building was empty, except for a strange portal. Upon examination the pupils were sucked into a pocket dimension. The missing pieces of the lab were found in this dimension, as well as the skeleton of the former guild master, says one source. The pupils safely returned with the lab and lessons are again being taught.

## **THE DRAGON'S HEAD TAVERN**

**Offering the finest food and drinks in Aegarius!**

**Open daily!**



# OUT OF GAME CORNER

## Kyranthia Communications and You

### NPCs!

As always, we are looking for NPC volunteers - those tireless and over worked (but awesome) guys and gals who help us make Kyranthia come to life! If you know anyone who would have fun entertaining players with fighting, roleplaying, and general mischief-making of all kinds, send 'em our way. You'll get 2.5 SP for bringing them, provided they stay most of the event and register on our website. NPCs get free food and drinks, and access to our plethora of costumes and weapons for the event. You also get 5 Skill Points for your character. And the satisfaction of beating up, er, entertaining the players! Oh, and they can win cash!

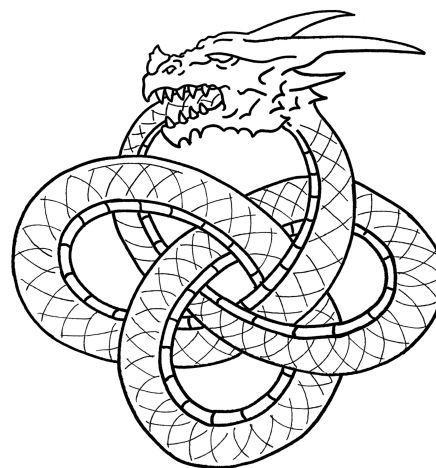
Also, get involved! If we post an event, make sure you join it and say a little something. Spread the excitement and invite people you think may enjoy our events. Feel free to ask us questions and make comments. We love hearing from you guys. Make some in-game posts on the forum; it's a good way to get involved in-between events. Post your pictures and tag yourself. Tell us stories about your adventures. Some players even send us in-game journal entries from their characters. And don't forget to send in your Event Report Cards within two weeks after an event. You'll get 3 Skill Points and our gratitude. It's also a good opportunity to let us know what's going on with your character

### 2022 Event Schedule

April 15-17  
May 13-15  
Sept 16-18  
Oct 14-16

All events are \$100 including meals if you preregister up to two weeks before the event. After that, the cost is \$125 including meals.

All events are held at Camp Marshall, 92 McCormick Rd, Spencer, MA 01562



Don't miss out on Kyranthia news and announcements! We try to communicate with you guys, but sometimes you have to pay attention - stuff on Facebook tends to get lost among a sea of rants, articles, and goofy videos. Make sure you periodically check our Official Facebook page for any valuable information you may have missed.

### Kyranthia Around the Web

**Official Website:** [kyranthialarp.com](http://kyranthialarp.com)

**Official Facebook Page:**

[facebook.com/officialkyranthia](https://facebook.com/officialkyranthia)

**Forums:** [kyranthia.proboards.com](http://kyranthia.proboards.com)

**Email Us:** If you have any other questions,

comments, ideas, submissions, etc., email us at

[logistics@kyranthialarp.com](mailto:logistics@kyranthialarp.com)